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Two Truths and a Lie

Two Truths and a Lie is the classic icebreaker game in which one attempts to identify which of the three statements is bogus.

Have everyone sit in a circle. Each person prepares three statements about themselves, two of which are true and one which is a lie. In any order, the person shares the three statements to the entire group. The object of the game is to figure out which statement is a lie. The rest of the group votes on each statement, and the person reveals which one is the lie.

Variation: *Two Truths and a Dream Wish.* An interesting variation to the classic Two Truths and a Lie icebreaker. Instead of stating a lie, a person says something that is not true - yet something that they wish to be true. For example, someone that has never been to Hawaii might say: "I have visited Hawaii when I was young." This interesting spin often leads to unexpected, fascinating results, as people often share touching wishes about their lives.



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